

PETR ZUBEK



VIDEO - PROJEKTIONS
INSTALLATIONS
OBJEKTS
1995 - 2005

ELEPHANT-DREAM (2005)
Lambdaprint, 26x19cm

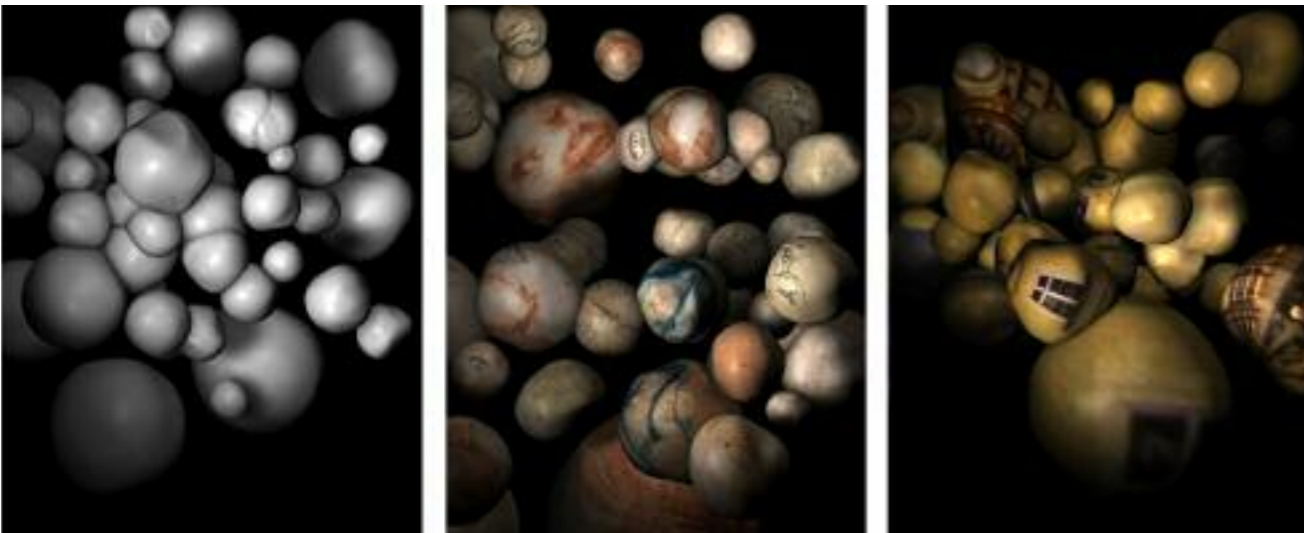


ONE-TWO
video installation
2005



Two young boys face one other, talking. They look identical, like twins, but each speaks a different language. In today's world, bilingual children are not unusual. Yet my everyday encounter with this phenomenon (including my own son) has inspired me to make this Video Installation related to the theme of double identity and the encounter of two cultures by means of a simple video special effect (a boy split in two) and a certain humorous hyperbole.

*photo: „Frisbee“- contemporary czech videoart and new media
House of Lords of Kunstat, Brno, Cz, 2006*



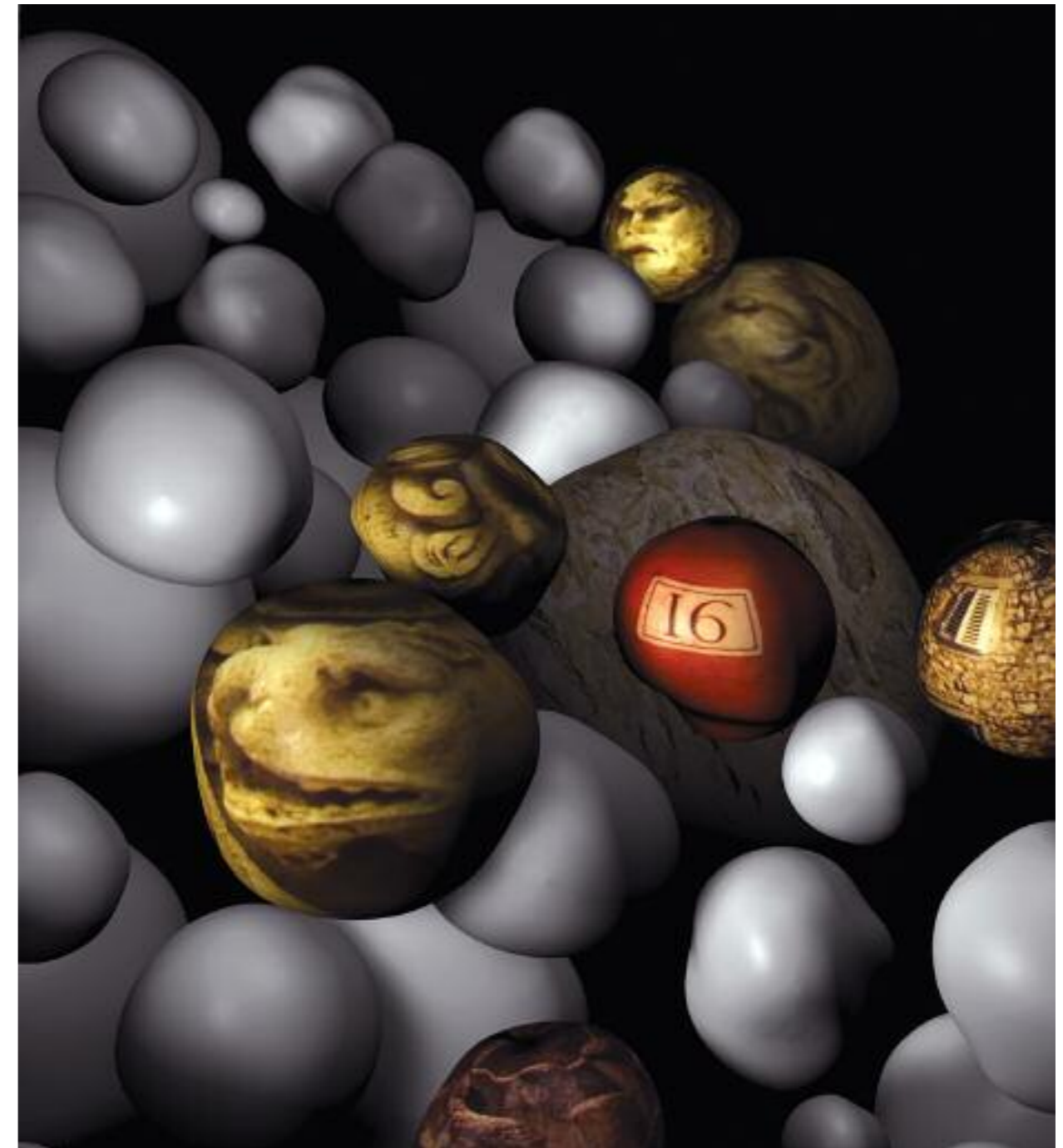
MINULOSTI (Past times)

3D-Animation, 2004/2005

Based upon a former animation „Kugelwelten“ (Ballworlds), in „Minulosti“ amorphous 3-D objects are mapped and animated with pictures and films.

Pictures of my memories appear in fragments: ordinary lifes, journeys to farway countries, nature and architecture transformed into sculptural, vivid organic bodies (molecules), who connect themselves within a virtual world (space), in which new visual links are revealed.

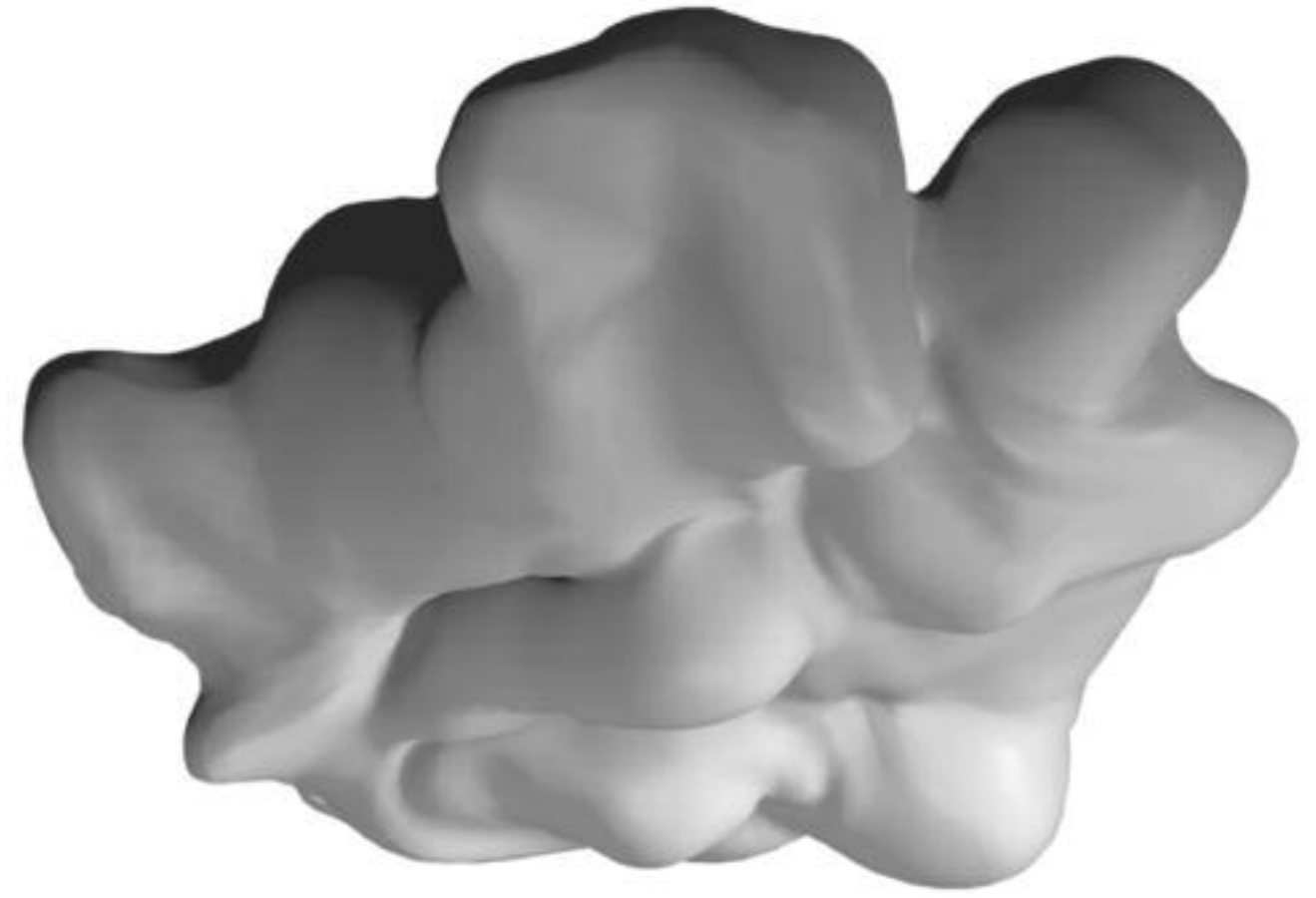
This is, however, not only an attempt to find a presentation in order to show our mental process, but the issue is to develop new features and systems that come closer to man's mind than the visual rectangular images and movies are able to.



as window-projektion in "Haus im Park", Kunstverein Emmerich, 2004



MRAK
Videoprojektion, 3-D animation
2003



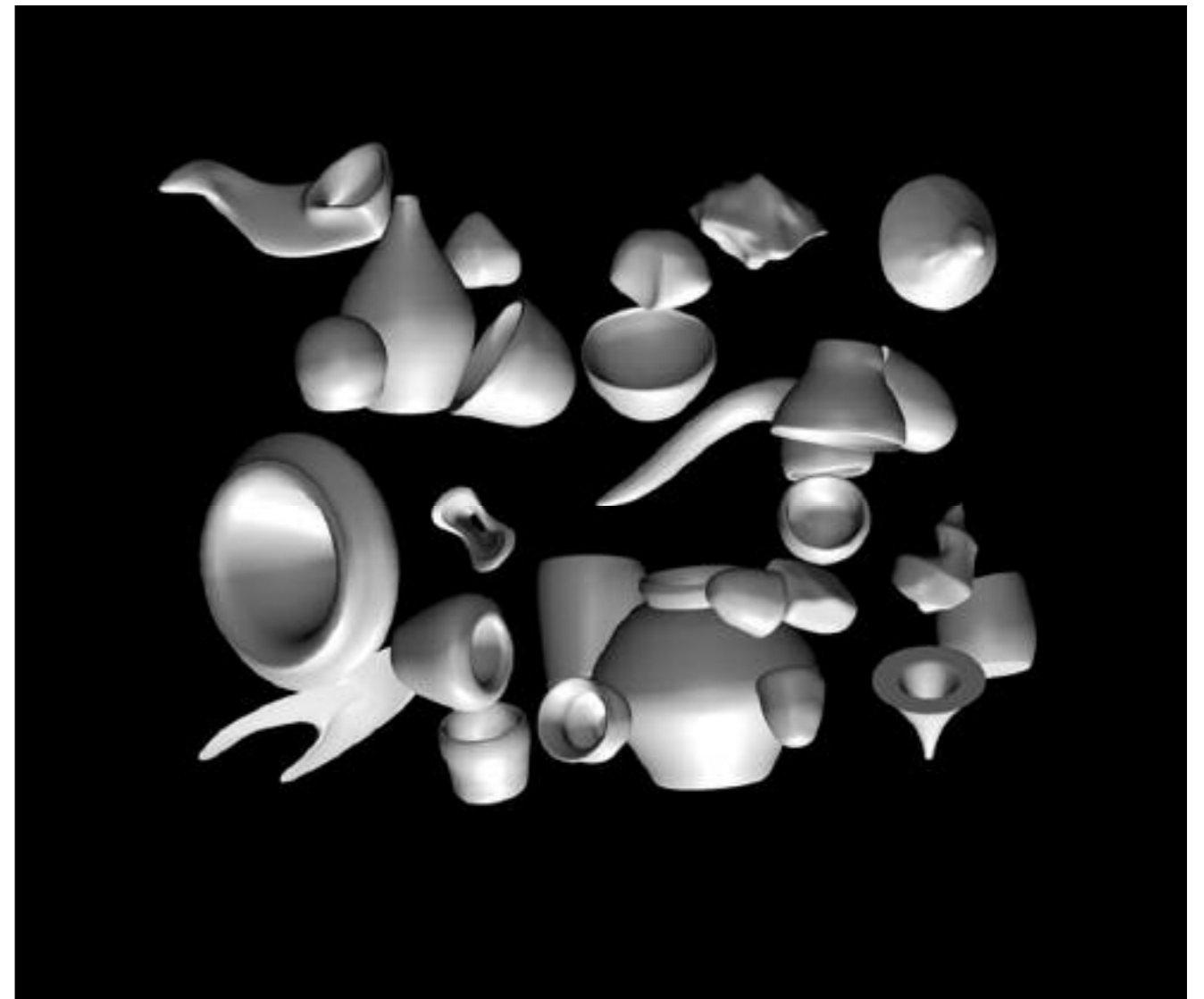


Exhibition "HABITATS 5.0", Kunstraum Düsseldorf, 2001

TREASURES

Multi-channel Videoprojektion, 3-D Animation
2001

Two large-scale projections on black molleton show 3-D-modelled animated objects. Animation 1 is composed of stereometric bodies reminiscent of recognizable objects such as vases, tobacco-pipes, stones or shells. They slowly revolve about their own axis and for a brief instant link up to form a face, which immediately dissolves and the individual items are re-formed. Animation 2 features an endlessly rotating 3-D bone — a reference to Stanley Kubrick's "2001 — A Space Odyssey".





SHEET

video installation, 2000

A sheet in the wind has been recorded for 30 minutes and is projected onto a wall in a semi-lit room by a video beamer. This creates a shift in the perceived reality. The projected upon wall dissolves allowing the projected reality to take over completely.





INTROVISOR

Video object, 1999/2000

(Developed as part of the project "Rendezvous" in the Robert Bosch hospital, Stuttgart.)

"Introvisor" is a mobile object that can be easily transported anywhere in the hospital. This unusual medical machine attempts to adapt itself to its surroundings.

The object is covered in a sheet as if in the operating theatre however, the front remains open allowing one to see inside. Due to a cone lined with mirrors a sphere similar to a bodily organ is created via a central viewing monitor. The computer animation and videos especially chosen and installed for this object amplify the impression of a living organism.

At times it's a modelling clay animation which tends to imitate the bodily organs in a humorous way, sometimes it's a real recording of the body, on another occasion it's a group of molecules moving in a 3 dimensional space similar to blood corpuscles or cells, sometimes it's simply recordings of the ocean surf breaking upon the shore.

Similar to a crystal ball within which magic worlds appear observers can, by watching the introvisor, lose themselves in the game of their own observations, allowing inner and outer worlds to rise up simultaneously.



photo: in the Robert Bosch hospital, Stuttgart, 2000



Schrank Nr.2, X Object space, Düsseldorf, 1997

DOORS (Collection of the artist)

Mixed Mediainstallation, 1997-2001

is a kind of private collection based on 17th century "Wunderkammer" and illustrating a world-view in which the viewer is asked to link dissimilar objects by freely associating. The miniaturized cosmos concealed inside the cupboards contains videotapes, photos, computer animations and objects that enter into a relationship with each other in accordance with which doors have been opened.



KHM, Köln, 1997



DOORS II. (2001), Schränke Nr.7 + 8., Galerie Edith Wahlandt, Stuttgart



ENSEMBLE III., 1998 - exhibition „El Nino“, Städtische Museum Abteiberg, Mönchengladbach

MANUALIEN (1998)

Videoprojektion
Größe: Raumbezogen

Hände ohne Körper agieren autonom auf der Projektionsfläche. Sie formen sich zu Zeichen, Signalen und emotionalen Botschaften.





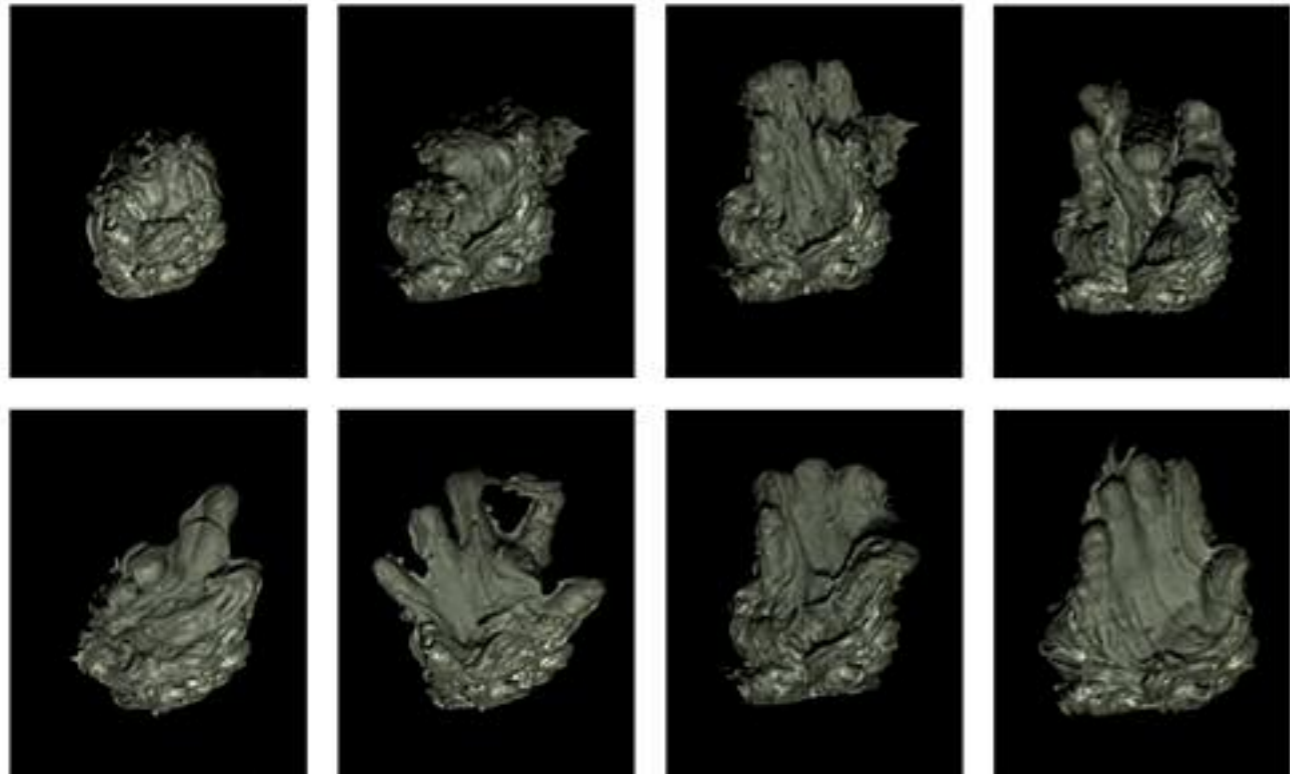
SLUSH

Video projection, 1998

In front of black background we see an unidentifiable object. An organic morphous form slowly begins to move. This changing mass creates diverse deformities with which, depending on ones imagination, familiar forms can be associated. After a while it becomes clear that this morphous mass is being moved by a hand.

It is left to the observer to either continue searching for visual associations or to watch the engulfed hand attempting to free itself.

This is one of several works that draws upon my earlier experiences as a sculptor and is now being expressed through new media. There is a certain kind of discrepancy between the haptical, material side and the intangible video side.





Galerie Edith Wahlandt, Stuttgart, 2001

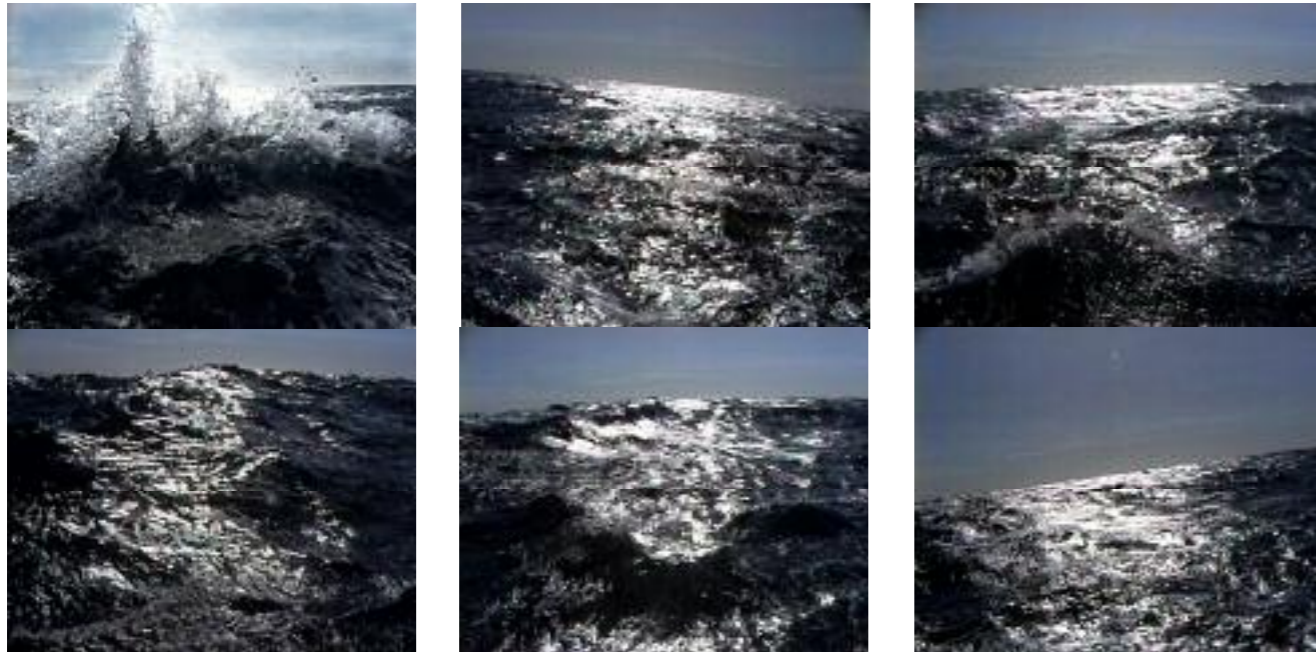
WUNSCH

Video-Laser Projektion, 1995

Die Arbeit ist eine Kombination aus Videoprojektion und einem Laserstrahl, die die körperliche Erfahrbarkeit des Immateriellen darzustellen sucht.

Ein Arm, eine Hand, mittels Video projiziert, versucht ununterbrochen, einen auf dieses Videobild gerichteten Laserlichtpunkt zu fassen, zu berühren. Vorsichtig, langsam, fast ängstlich nähert sich die Hand diesem roten Punkt. Auf der Projektionsfläche spielt sich ein konzentriertes, gleichzeitig aber auch sinnloses "Berührungsspiel" ab. Die Technik vermittelt dem Betrachter das Bild einer körperlichen Erfahrung, die aber im Endeffekt nicht fühlbar ist. Es entsteht eine Irritation im Spannungsfeld von Berührung und Unberührbarkeit.





ZWISCHENZEIT

videoinstallation 1995

On board ship in the Indian Ocean.
A violent sea. A glimpse into infinity, (the sublime, the magnificent).

Through the use of the swaying, unstable camera, the observer feels transported onto the ship.
Through the use of double projection, layering and chronological desynchronisation, the bodily experience of this installation is amplified and feels very real.

A straw hat from one of the passengers sits on top of a pole which is leaning against the wall. This not only symbolises a person but also provides the only stable point which can be held onto so as not to lose balance.



in "Kunstraum Düsseldorf", 1995

GLÜCKLICHE WAND (1996)
Photo-Objekte-Installation



links: Galerie KuFa, Krefeld rechts: KHM Köln

O.T. (1997)
Videoprojektion

Hinter einer vernebelten Projektion ist zunächst nur eine Bewegung zu erahnen, dann erscheinen nach und nach Finger und Hände, die die Fläche abtasten und zu durchdringen versuchen. Trotz ihres beharrlichen Kratzens und ihrer Spuren, die sie auf der Bildfläche hinterlassen, gelingt es ihnen nicht, ihren eigenen (medialen) Raum zu verlassen.



BIOGRAPHY

1967 born in Frydek-Místek (Czech Republic)
1987-91 Academy of Fine Arts, Prague (Prof. Ales Vesely)
1989 Co-founder of the „Pondelí“ group
1991-94 Academy of Art, Düsseldorf, („master degree“ with Günther Uecker)
1994-97 Academy of Media Arts Cologne (Diploma in audiovisual Media)
1997 Co-founder of X Object Space, an Media-Art Laboratory in Düsseldorf
2001 instructor (Dozent) at the Institute of Graphic und Design, Düsseldorf
member of MEET - group, Bonn Development Workshop for Computermedia
2002-04 graphic-design (virtual actors, graphic, animation) for „FX Biosphere“- an interactive
Installation for Children, Animax multimedia theater Bonn

GRANTS / AWARDS

1993 KAAD Bonn - study grant for Düsseldorf
2001 grant for New York, Ernst-Poensgen-Stiftung, Düsseldorf
Media Art award of the Land North-Rhine Westphalia
2002 Honorary mentioned – Prix Ars Electronica for FX Factory
(with MEET - Group)
2003 award for Skulpture and Media, Stiftung-Lichtburg, Berlin

SOLO EXHIBITIONS

2005 *Minulosti*, Vystavni sin Sokolska, Ostrava (Cz)
2004 *Ensamble VI.*, Kunstverein Emmerich
2003 Forum Lichtburg, Berlin
2001 New York Stipendiaten, (with W. Fröhlig), Atelier am Eck, Düsseldorf
2000 Galerie Clara Maria Sels (with Chantal Michel), Düsseldorf
1999 *Ansámbli IV.*, Galerie Languv dum, Frydek-Místek
Mappings, Galerie MXM, Prag
1998 *Wunsch*, Spiegel-Künstlerarchiv, Videothek, München
Manualien, Galerie Academia, Salzburg-Residenz
1997 *Doors*, XObject Space, Düsseldorf
1996 *Galerie KuFa*, Krefeld (with Ute Bartel)
1992 Galerie Annelie Brusten, Wuppertal [c]
1989 KS CKD (with Milena Dopitová), Prag

SELECTED GROUP EXHIBITIONS

2006 *Trendwände*, Kunstraum, Düsseldorf
Frisbee, Contemporary Czech Videoart, Dum umeni mesta Brna / The Brno
House of Arts, Brno (Cz)
2005 IBCA, *Internationale Biennale of Contemporary Art*, National Gallery Prague [K]
Frisbee, Veemvloer Gallery, Amsterdam
2004 *Hafenlichtspiele*, Düsseldorf
Strictly public, Phaidros Videoart Cafe, Tokyo
2003 Kunstverein Göttingen
Galerie Edith Wahlandt, Stuttgart
Strictly Public, Galerie Commerzio, Zürich
2002 *Velka prestávka* (Gruppe Pondeli), Galerie G99, Brno (Cz) [c]
Galerie im Heppächer, Esslingen
Video Folkwang II., Museum Folkwang, Essen
Kunstaktuellpluself, Galerie Edith Wahlandt, Stuttgart
Plenér, (Gruppe Pondelí), Vystavni sín Sokolska 26, Galerie Fiducia, Ostrava (Cz)
2001 *Malstücke, Artefakte*, Galerie Edith Wahlandt, Stuttgart
Artscreen, Museum Kunstpalast, Düsseldorf
Die Welt aus deutscher Sicht, Stiftung Odapark, Venray (NL)
HABITATS 4.0, Kunstraum Düsseldorf, [c]
backup festival, E-Werk, Weimar [c]
2000 *Artscreen 2000*, Infoscreens in Düsseldorf, Köln, Bonn und Essen
Artsquare, Kunsthalle Düsseldorf
Rendezvous, ein Ausstellungsprojekt im Robert Bosch Krankenhaus, Stuttgart
Natürlich darf Kunst auch Freude machen, Galerie Edith Wahlandt, Stuttgart
Laufend Bilder, Kunstverein Ludwigsburg
1998 *Bull's Eye*, MonteVideo/TBA, Media Art Institute, Amsterdam
Vielfaches Echo, Galerie Edith Wahlandt, Stuttgart
Folgen, Oldenburger Kunstverein [c]
El Niño, Städtisches Museum Abteiberg, Mönchengladbach [c]
Vote for XObjects, Live-Videomix zur Bundestagswahl 98, Bonner Kunstverein
Beeld, Medi@haarlem, Institut for multimedia Haarlem (NL)

- 1996 *Housing*, 4711 Fabrik, Köln
5/20, b2 Galerie, Solingen [c]
- 1995 *Made in Mauritius*, NPF-Building, Port Louis (Mauritius) und Kunstraum Düsseldorf [c]
Luz na arte, arte da luz, Galeria Canizares, Sao Paolo [c]
Das Heilige, Kunstprojekt in Recklinghausen, Marl [c]
- 1994 *Gruppe Pondelí*, Galerie MXM, Prag
Kasseler Dokumentarfilm- und Videofestival, Kassel [c]
- 1992 *Künstler Austausch*, Galerie 68 Elf, Köln [c]
Body in public, ATW, Galerie Arting, Köln [c]
- 1991 *Nova intimita*, Galerie ULUV, Prag [c]
Gruppe Pondelí, Galerie M+, Bratislava (Cz)
Beitrag zum Glück, Galerie der Künstler, München [c]
- 1990 *Gruppe Pondelí + Inspektion Med. Hermeneutik*, Galerie U Recickych, Prag [c]
Gruppe Pondelí, Galerie Pohlhammer, Steyr (A)
- 1989 Státní zámek, Trebon (Cz)
Konfrontace VIII., Svárov (Cz)

[c] - catalogue